

## CHRISTOPHER BROTHERS

4345 Fillmore St, Santa Clara, CA 95054

(650) 776-9561

christopherabrothers@hotmail.com

www.christopherbrothers.com

### CAREER OBJECTIVE:

To lend the necessary skills for a career in computer animation and graphics and to dedicate those skills to a company regarded as a creative contributor to the field of graphics and animation.

### EDUCATION:

**Art Institute of Pittsburgh, Pittsburgh, PA 15219**

BS, Computer Animation (3.7 GPA) March 2003

### COMPUTER SKILLS:

- 3d Studio Max
- Maya
- Z-Brush
- Adobe Photoshop
- Adobe After-Effects
- Adobe Encore

### WORK EXPERIENCE:

- **3D Lead Artist, Heartwood Studios** San Ramon 01/2007 - Present  
Responsible for all aspects of production from modeling to post production.
- **3D Contractor, Gunshop Studios** San Francisco 04/2007  
Performed modeling work for a Microsoft commercial project.
- **3D Contractor, Watermark Medical Animation & Illustration** 02/2007 - 04/2007  
Performed modeling, texturing, animating, rigging, and compositing medical projects.
- **3D Lead Artist, Inhance Digital Corp.** San Jose, Ca 04/2004 - 02/2007  
Performed modeling, texturing, animation, rigging, organizing projects, communication with clients, and directing other artists on the team.
- **3D Forensics, District Attorney of Pittsburgh** 06/2003 - 12/2003  
Performed modeling, texturing and rigging characters to reenact an actual homicide.
- **Motion Graphics, Pittsburgh Filmmakers** 05/2003  
Performed Photoshop and After-Effects motion graphics work.

**Portfolio and references available upon request**